

ASAC 3rd and 4th GRADE BOYS BASKETBALL LEAGUE RULES 2009/2010

1. **HAVE FUN!!!**
2. **ALL** players **MUST** play at least half of the game.
3. **ALL** players **MUST** sit for 3 minutes each half. (Obviously if a team only has five players this will be waived.)
4. All players, coaches, fans shall exhibit good sportsmanship at ALL times, especially towards the referees, and opposing players and coaches. Unsportsmanlike behavior by anyone will not be tolerated. Remember coaches and referees are volunteers.
5. A team shall have a minimum of four players to start a game. (A fifth player can be picked up if a 3rd or 4th grader is in the gym and BOTH coaches agree.) Or the game can be played 4 on 4
6. There will be a jump ball at the start of the game with alternating possessions on tie-ups throughout the rest of the game including halftime. Any overtime will start with a jumpball.(NEW for 09/10)
7. Games will consist of four 8-minute quarters with a running clock, stopping only for time outs, foul shots, and game delays (injuries, etc.). The clock shall also stop for every whistle during the last two minutes of EACH half. There will be 2 minutes between quarters and a 5-minute halftime. If the game is tied at the end of regulation the first overtime will be 3 minutes. Any additional overtimes will be 2 minutes each. The clock will stop on every whistle during the last minute of each overtime. The second game will start no later than ten minutes after the completion of the first game.
8. Each team will get 2 one-minute time-outs per half, plus one timeout per overtime period. Unused timeouts from the first half DO NOT carry over to the second half, and unused timeouts from the second half DO carry over to overtime.
9. Lane violation after five seconds. Backcourt violation after 10 seconds. YOU MUST advance the ball over the halfcourt line within 10 seconds of obtaining possession. Violation will result in loss of possession(NEW for 09/10). NO OVER AND BACK VIOLATION BUT ONCE THE OFFENSIVE TEAM HAS CROSSED MIDCOURT THE DEFENSIVE TEAM CAN PLAY DEFENSE ALL OVER THE COURT. SO IF A BALL IS KNOCKED BACK OVER THE MIDCOURT LINE BY ANY TEAM THE DEFENSE MAY AGGRESSIVELY DEFEND(NEW FOR 09/10)
10. Five fouls per player. One and one foul shots on the 6th team foul of each half. Two shots on any shooting foul, flagrant foul, technical foul, or after 8 team fouls. Fouls carry over to on overtime period.
11. Upon losing possession of the ball a team must fall back beyond half court and set up defense below the top of the key area. Once the offensive team crosses the half court line the defense may advance to defend. FULL COURT pressing is allowed ONLY during the last minute of the second half and the last minute of any overtime period.
12. When the defensive team gains possession of the ball (rebound, steal, etc.). They cannot advance the ball down the court BY PASSING until the other team has had time to set up on defense. Fast breaks using full court or two line passes are not allowed except in the last minute of the game or overtime when the other team is pressing. Violating team maintains possession on the first offense (warning) but after subsequent offenses a technical foul will be assessed and the team will lose possession.
13. Exception to rules 11 and 12 – If a player rebounds or steals a ball, that player may immediately advance the ball end to end by dribbling down the court. In this event the defense can immediately apply pressure to the ball. Once the player advancing the ball crosses midcourt he may pass to a teammate to complete the fast break(NEW FOR 09/10)
14. EACH team must provide one responsible person to keep the clock and/or the book.
15. The coaches for the first game shall be responsible to lower the baskets(9 feet- halfway between top and bottom NEW for 09/10), setup the scoreboard, scorer's table, and scorebook and open the bleachers. The coaches for the late game(s) shall be responsible for putting away the scoreboard computers, scorebook, opening the divider and clearing the gym. (Scorebooks, scoreboard computer, keys for the stands, drill for the baskets should be left in the equipment closet near midcourt).
16. Designated monitors shall be assigned to keep order in the hallways and the bleachers. (Coaches for the early games will be assigned to late games and vice versa). DO NOT allow children to bring balls into the school. Any unsupervised children who are not in the stands watching a game or who are misbehaving shall be asked to leave the building. Children shall be dropped off no more than 15 minutes before their game or practice AND SHOULD LEAVE THE GYM/SCHOOL PROMPTLY AFTER THEIR GAME/PRACTICE IS OVER (unless accompanied by a parent/guardian). PLEASE LET PARENTS KNOW CHILDREN CANNOT BE DROPPED OFF UNSUPERVISED WHEN THEY DO NOT HAVE PRACTICE OR GAME.
17. **Any ASAC player interfering with other teams practices or games, disrespectful of other players/coaches, repeatedly misbehaving in the gym or school will face disciplinary action up to removal from their sport.**
18. Any player called for a flagrant foul with the intent to injure or is involved in a fight that results in being ejected from a game must serve a one game suspension. A second offense will result in a suspension for the remainder of the season. Any player called for a technical foul must sit the remainder of the half in which the infraction occurs. A second technical foul for player/coach will result in an ejection from the game and a one game suspension.