

# ASAC

## 3<sup>rd</sup> & 4<sup>th</sup> Grade Boy's and Girl's Basketball Rules

The following is a list of general rules for the ASAC 3<sup>rd</sup> & 4<sup>th</sup> Grade games. Please note the referee will have final say as to any discrepancies with the below rules or any rules of the game in general.

1. **Playing Time** – Every player must play at least half the game. All players must sit at least two (2) minutes per half.
2. **Game** –Boys, 9ft basket height. Games will consist of four (8 minutes) quarters with a running clock , stopping only for time outs, foul shots, and game delays (injuries, etc...) The clock will also stop the last (2 minutes) of the 2<sup>nd</sup> quarter and 4<sup>th</sup> quarter. There will be a 2 minute break between each quarter and a 5 minute break at halftime. If the game is tied at the end of regulation the first overtime will be (3 minutes). Any additional overtimes will be 2 minutes each. The clock will stop on every whistle during the last minute of each overtime. The second game will start no later than ten minutes after the completion of the first game.
3. **Full-Court Press** - Upon losing possession of the ball a team must fall back beyond half court and set-up their defense below the top of the key area. Once the offensive team crosses half court line the defense may advance to defend the ball. Full Court press may be applied only in the last (1) minute of the game. A press may NOT be applied if your team is ahead by more than 10 points. Lane violation after (5) seconds. Backcourt violation after (10) seconds.
4. **Fast Breaks** When the defensive team gains possession of the ball (rebound, steal, etc...), they cannot advance the ball down the court by passing until the other team has had time to set up on defense. Fast breaks using full court or two line passes are not allowed except in the last minute of the game or overtime when the other team is pressing. Violating team is given a warning on their first offense and maintains possession of the ball, however, any subsequent offenses they'll receive a technical and lose possession of the ball.  
  
**Exception to Rule(s) 3 & 4** – If a player rebounds/steals the ball, that player may immediately advance the ball end to end by dribbling down the court. In this event the defense can immediately apply pressure to the ball.
5. **Time Out(s)** Each team will be allowed four time outs per game. Any unused timeouts from the first half will be allowed to carry over to the second half, however, teams will only be allowed (1) time out per overtime period.
6. **Overtime** - Overtime(s) will be three (3) minutes and the clock will stop the last minute of the game. Full-Court press is allowed in the last 2 minutes. In the event of additional overtime(s) each consecutive overtime will be (2) minutes until someone wins.
7. **Substitute Players** - Coaches may use a substitute for a player on the team who is unable to play if the sub is same age level and agreed upon by both Coaches. If a team player shows up to the game late and sub is in use, the player will play and sub must exit game. If Coaches agree game can be played with 4 on 4 until 5<sup>th</sup> kid shows up.
8. **Fouls** - Each player will have up to five (5) fouls per game. At the 5th foul the player sits. If a team only has 5 kids and one fouls out, the team is NOT allowed to get a sub from the stands. The other team may continue with 5 players. "1 and 1" after the 7<sup>th</sup> foul. 2 free throws after the 10<sup>th</sup> foul.
9. **Technical Foul** - Any player receiving a "Flagrant Technical Foul" must sit for the remainder of the half. Any subsequent flagrant fouls in the same game will result in a (1) game suspension.
10. **Fighting** - If a player throws a punch, he will sit out the rest of the game plus the next game. This includes the playoffs. If a player fights 2 times he will be ejected for the year with no refund.
11. **Sportsmanship** – Have fun and be encouraging to ALL.